

**THESE ARE THE ARMIES OF THE NIGHT.**  
**THEY ARE 100,000 STRONG.**  
**THEY OUTNUMBER THE HUMANS SIX TO ONE.**







### MYTHOLOGY

Welcome to a world unlike any other, where monsters roam the city streets and terrorize the people who live there. Every day is a fight for survival, as gangs of these beasts form and threaten to rip apart everything in their path. But amidst this chaos, a call has been made by the most feared group of all: the Satanists.

These dark and mysterious individuals have demanded one night of peace, a temporary ceasefire in the ongoing war between humans and monsters. Why, you may ask? To usher in the arrival of the Antichrist and a new era of hell on earth.

### LOGLINE

When Trace considers leaving her gang, she is forced to stand by them as they are wrongly accused of banishing the Antichrist to Hell, which leads them on a perilous journey, where they must fight gangs of supernatural foes, race against time, and prove their innocence.

### SUMMARY

The Demon Knights are the fiercest fighters in the city. But when they attend a rally to celebrate the arrival of the Antichrist, everything goes wrong.

The Witches banish the Antichrist back to hell, but they pin the blame on the Demon Knights. Now, the Satanists have every kind of monster in town out for their blood. They'll have to fight their way through boujee, drugdealer Vampires, fast and furious Werewolves, ethereal Ghosts with nothing to lose, dark and twisted Zombies, and more, to survive and clear their name with the Satanists.

As danger lurks around every corner, the Demon Knights must clear their names, uncover the truth behind the Antichrist's banishment, and fight for their survival.



# Demon Knights



## COMPAIRABLES



## LOCATIONS



Buckle up for a thrilling journey through a sprawling metropolis packed with artist lofts, eccentric penthouses, sprawling mansions, unique houses, dark city streets, skyscraper rooftops, spooky junkyards, cemeteries, and more, against a backdrop that combines the towering skyscrapers of New York and the gritty streets of Chicago in a city as vast as Los Angeles.



## THE PROTAGONISTS

Get ready to meet the most badass gang in town! Hailing from the middle-class part of the city, this close-knit crew is tougher than nails, fiercely loyal, and bound together by a bond that's stronger than family.



### TRACE

Get ready to meet the fiery leader of the toughest gang in town! With a sharp mind and a no-nonsense attitude, she's not afraid to stand up for what's right, even if it means coming across as stern. But underneath her tough exterior, she's a true protector who cares deeply about her crew, even if she struggles to express it. Battling an anger problem she's determined to overcome, she's got a secret that could change everything: she's been accepted to college, but with no way to afford it, she's got to find a way to turn her life around. With the arrival of the Antichrist on the horizon, she's ready to seize the moment and leave the gang.



### BRAIL

Meet the ultimate showstopper of the gang, who struts around like he's God's gift to the world! With a flair for the dramatic and a love for attention, he's not afraid to show off his unique style and attitude. He's fiercely dedicated to the gang's traditions and keeping things street, refusing to let them become too commercial or corrupt. While he may not partake in drugs, his true addiction is seeking approval and acceptance from his peers. Watch out for this peacock, as he's always ready to spread his wings and steal the show!



### DUNK

Beneath the grime and disheveled appearance, there's a striking beauty to the homeless girl who has fallen on hard times, but what's more impressive is her sharp intellect. Despite being the smallest and most timid member of the gang, she has a heart of gold and a compassionate nature that often lands her in trouble. On top of the struggle to survive on the streets, she's also grappling with an unexpected pregnancy and a life-altering decision, all while harboring a secret crush on Trace, the tough and enigmatic enforcer of the gang.



### KRANG

With his mind-blowing talent for graffiti, he infuses the gang's turf with an electrifying new level of artistry that never fails to impress. As the gang's resident jester, he cleverly uses humor and wit to make up for his lack of academic knowledge, all the while struggling to provide for his young family. Fuelled by drugs, he's a wild card and a troublemaker, who just can't seem to help himself. Although he's incredibly gifted, his self-doubt frequently leads him to fabricate and exaggerate to feel more significant.



### RETINA

The gang's most rebellious and unpredictable member, who's never satisfied with just getting by. With his larger-than-life personality, quick wit, and a serious ego problem, this troublemaker is always up for causing chaos. His obsession with conspiracy theories adds to his erratic behavior, as he's convinced that selling drugs is the only way to succeed. However, he knows that Trace won't stand for it, so he's constantly scheming to find a way to convince the gang to follow his lead. With Trace's departure looming, he feels betrayed but sees an opportunity to take over and turn the gang into a thriving business.



### EL'MOE

The tough guy with a chip on his shoulder and a mouth to match. He's the type of guy that everyone loves to hate, but also secretly respects. With the news of Trace's departure, he becomes more determined than ever to make something of himself, even if it means resorting to drug dealing and other unsavory tactics. His fierce drive to escape poverty is fueled by a deep-seated hatred for his broke father, who he's vowed never to become. Despite his rough exterior, there's a vulnerable side to him that's often masked by his gruff demeanor.



## THE ANTAGONISTS

A variety of gangs split the city into burrows, each in control of their own neighborhood.



### THE SATANISTS

This gang exerts absolute control over the city, with connections in every high place. They are a shadowy force, operating behind the scenes and pulling the strings of those in power. Their influence is felt in every corner of the city, and they will stop at nothing to maintain their grip on it. Anyone who challenges their authority is met with a brutal and uncompromising response. They have taken it upon themselves to unify all the gangs in order to take over the city.



### THE WITCHES

They are the "mean girls," feared by all who know of them. But their power goes beyond mere intimidation, for they possess a dark and dangerous secret: they can cast spells. These girls are a tight-knit group. The leader of the gang is a master of the craft, with an insatiable hunger for power and control, always several steps ahead of her enemies and willing to do whatever it takes to maintain her hold over the streets. They are a dangerous street gang that will stop at nothing to protect their turf and maintain their power, with spells that are as deadly as they are beautiful, and those who cross them do so at their own peril.



### THE WEREWOLVES

The city streets are alive with the roar of engines and the howls of wolves. In the shadows, a ruthless gang of supernatural wolves rules the night with speed, strength, and ferocity. They race through the streets in their sleek cars, always on the lookout for prey. Their leader is a powerful alpha wolf, cunning and ruthless, always seeking new opportunities to expand their influence and power. Their reputation precedes them, striking fear into the hearts of even the bravest souls. They are a tight-knit pack, fiercely loyal to one another, and willing to do whatever it takes to maintain their control over their territory.



### THE VAMPIRES

In the shadowy underworld of the city, there is a ruthless vampire gang that holds sway over the nightclub scene and pushes all the drugs in the area. For these immortal beings, money has lost its thrill, and they are constantly in pursuit of the perfect high, whether it be the latest designer drug or the blood of humans. They are a tight-knit group, fiercely loyal to one another, and feared by all who cross their path. Their leader is a cunning and powerful vampire with an insatiable thirst for power and blood. This is not just a gang, but a group of immortal beings who will stop at nothing to maintain their lavish and eternal existence.



### THE GHOSTS

A ruthless gang of entities without physical forms, they can only possess human bodies to fulfill their needs. They are tired of being at the bottom of the food chain and are willing to do whatever it takes to become more than just a ragtag group of possessed bodies. Their leader is a cunning and charismatic entity, determined to unify the gang and lead them out of the slums. They are not to be underestimated, for they are masters of possession and manipulation, using their human hosts to achieve their goals.



### THE ZOMBIES

A group of ruthless zombies that have banded together to form a powerful and fearsome alliance. These undead creatures may have lost their humanity, but they have gained something far more dangerous: a single-minded drive to dominate and control their territory. They roam the desolate streets, seeking out prey and enforcing their brutal laws with savage force. Their leader is a towering and ferocious zombie, a creature of immense power and cunning who commands absolute loyalty from his gang.



### OTHER MONSTERS

Zombies, Creatures, Ghouls, Evil Clowns, Frankenstein, Shapeshifters, Goblins, the Antichrist, Gargoyles, Cyclops, and of course, a Mummy.



# Demon X - Knights

## EPISODE GUIDE

**LIMITED SERIES** 8 episodes / 60 minute long

### EPISODE 01 - THE NIGHT THAT CHANGED EVERYTHING

Trace can't afford college, Brail and El'Moe defend their turf, Retna deals drugs, Dunk confronts her baby's father, Retna loses his DJ gig, Krang worries about providing for his family, and the Demon Knights are accused of banishing the Antichrist back to Hell.

### EPISODE 02 - THE DEMON KNIGHTS DID IT!

A citywide APB is issued for the Demon Knights, with every monster in town on the lookout for the notorious gang. The Witches regroup and plot their revenge against the Demon Knights, determined to take them down once and for all. The Demon Knights are forced to retreat to a safe house and devise a strategy for their next move.

### EPISODE 03 - FURIOUSLY FAST WEREWOLVES

The stakes are raised as the leader of the Satanists intensifies his search for the Demon Knights. Meanwhile, the gang faces a daunting challenge as they must navigate through a dangerous Werewolf street race in order to make it onto the subway.

### EPISODE 04 - HAUNTING BEAUTY

El'Moe finds himself falling for Jennifer, a girl who runs with the rival gang, the Ghosts. The situation gets more complicated as the Vampires join in on the hunt. The Demon Knights are faced with yet another challenge as they must escape a junkyard that's been overrun by possessed workers.

### EPISODE 05 - MIDNIGHT MISHAPS AND GANGLAND GAMBLERS

Krang finds himself in a dangerous situation as he mistakenly stumbles upon a vampire party. Meanwhile, Brail gets tangled up with the wrong girl, putting himself and the gang in jeopardy. The Demon Knights must use all their skills and resources to avoid being taken down by the formidable Zombie gang.

### EPISODE 06 - THE LAST STAND OF THE DEMON KNIGHTS

The Demon Knights find themselves in a dire situation as all the gangs are closing in on them, with the consequences of their actions finally catching up to them. However, the gang has no time to dwell on their predicament as they are faced with a new challenge - fighting their way past a variety of hideous Creatures.

### EPISODE 07 - REVELATIONS AND CONFRONTATIONS

The Demon Knights have finally uncovered the truth they've been seeking, but their victory is short-lived as the Satanists close in on their location. Before the Demon Knights can reveal the truth to the Satanists, they are confronted by the Witches, who are determined to stop them from revealing what they know.

### EPISODE 08 - REDEMPTON

The Demon Knights clear their name, the Satanists know the truth about the Witches, and the city's future hangs in the balance, as Brail and El'Moe take charge of the gang, and Trace leaves town.



WHAT SET WILL YOU CLAIM?



# DEMON KNIGHTS



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